

DG/21 button with accidentals/8 bass melodeon - duplicated and exclusive right hand notes and a few interesting facts!

Here's the "breakdown" - 21 buttons, 42 notes, 14 are duplicated (28), 14 are exclusive out of which 4 are not found in either the scale of G or D major.

All the notes below occur **twice** (- i.e. same pitch, different row.) on a standard 21 button DG melodeon with accidentals on the two end-of-row buttons at the "chin-end".

*All D notes are on the push and all E notes are on the pull i.e. same bellows action for both rows.
The duplicated D notes are always on numerical next-door-neighbour buttons i.e. 2 & 3/5 & 6/ 8 & 9.
The duplicated E notes are always on "2 apart buttons" i.e. 5 & 7/9 & 11.

Also notice this about the F# & A and the G & B duplicates:

lower octave F# - buttons 2 & 4/ A - buttons 3 & 5 - "2 apart buttons" in both cases.
and G - buttons 3 & 4/B - buttons 4 & 5 - "next-door-neighbour" buttons in both cases.

upper octave F# - buttons 6 & 7/ A - buttons 7 & 8 - "next-door-neighbour" buttons in both cases.
and G - buttons 6 & 8/B - buttons 7 & 9 - "2 apart buttons" in both cases.

It's worth noting that button 3 on the D row and button 5 of the G row are the only buttons with the same push/pull note combination i.e. D on the push and E on the pull albeit an octave apart. Because of the diatonic nature of the instrument all of the duplicated notes, apart from E, form part of either the major chord of G or D - i.e. they are all D,F#,A,G or B notes (D being common to both).

D* F# G A

G row button 2 push G row button 2 pull G row button 3 push G row button 3 pull
D row button 3 push D row button 4 push D row button 4 pull D row button 5 push

B D* E* F#

G row button 4 push G row button 5 push G row button 5 pull G row button 6 pull
D row button 5 push D row button 6 push D row button 7 pull D row button 7 push

G A B D*

G row button 6 push G row button 7 pull G row button 7 push G row button 8 push
D row button 8 push D row button 8 push D row button 9 pull D row button 9 push

